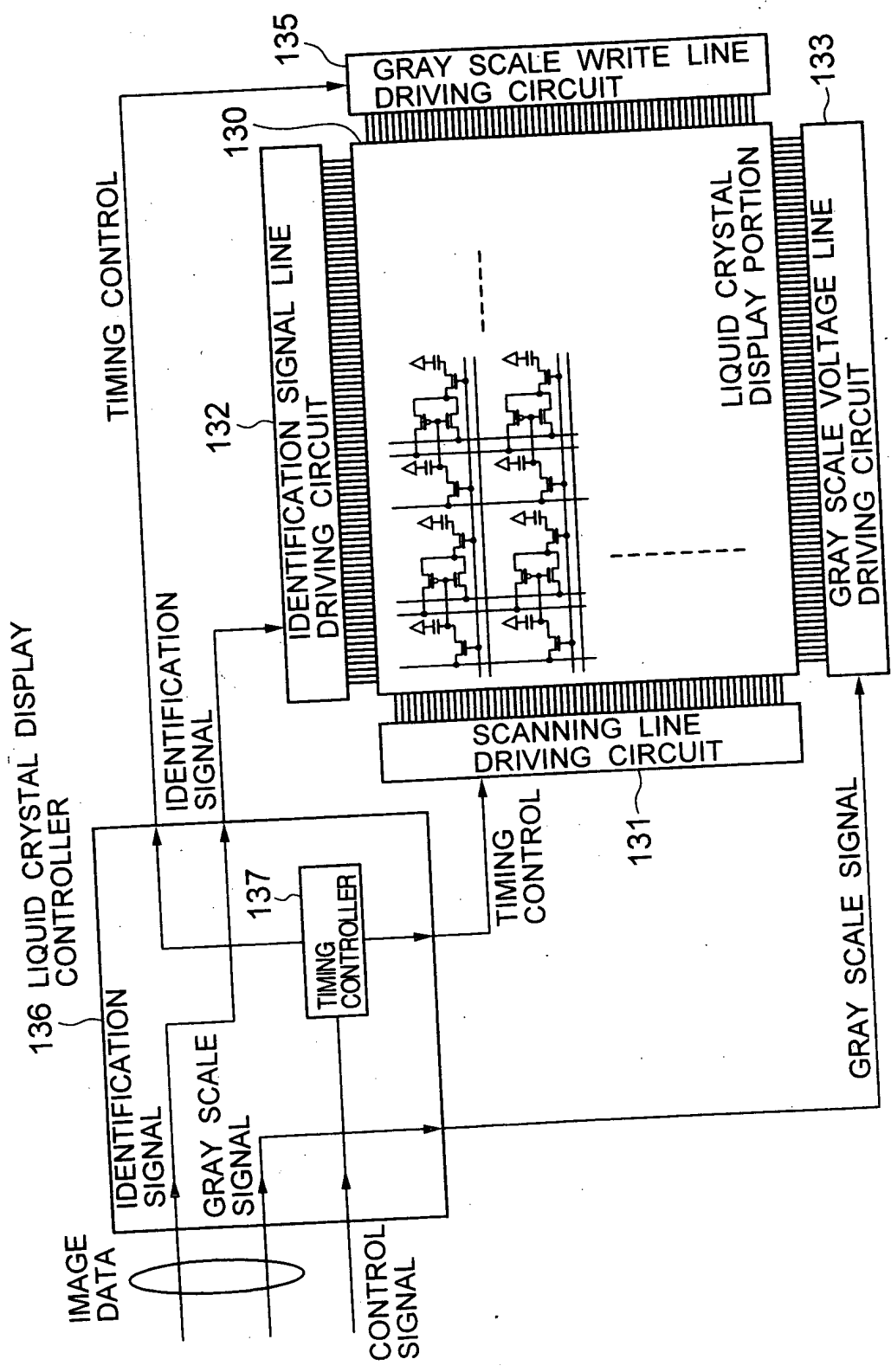
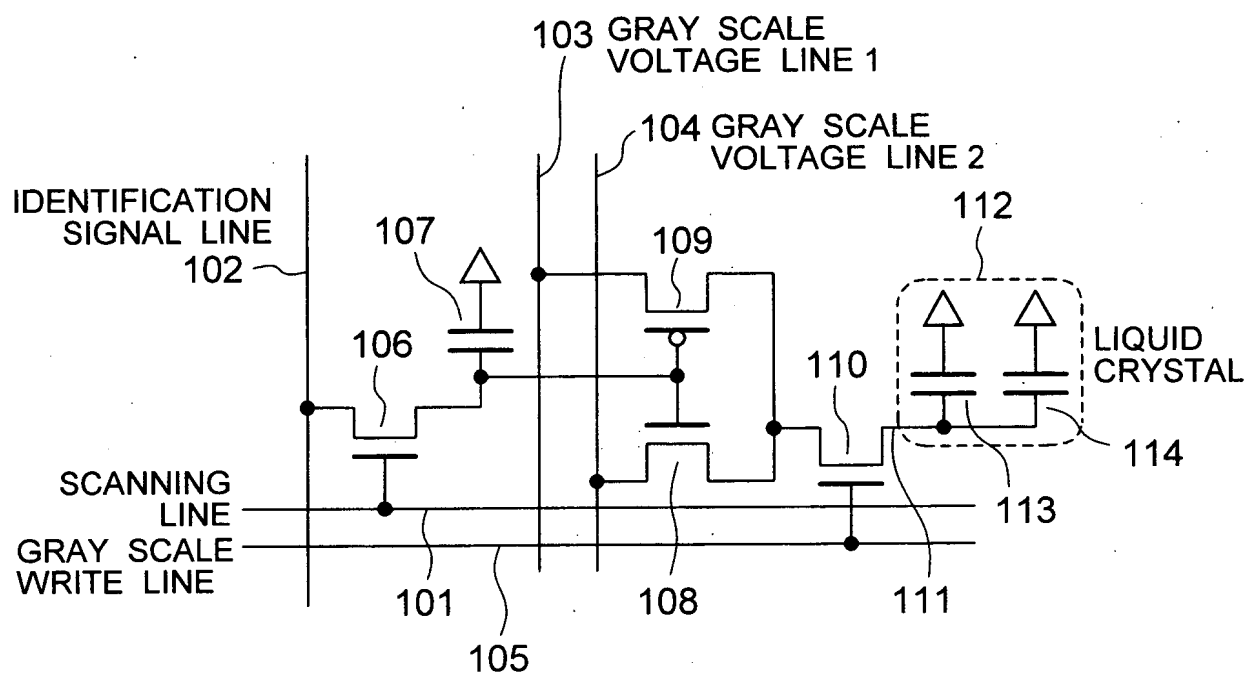


FIG. 1



# FIG. 2



# FIG. 3

R:10	R:F1	R:F8	R:FF
G:10	G:F1	G:F8	G:FF
B:10	B:F1	B:F8	B:FF
R:08	R:11	R:F2	R:F9
G:08	G:11	G:F2	G:F9
B:08	B:11	B:F2	B:F9
R:07	R:08	R:12	R:F3
G:07	G:08	G:12	G:F3
B:07	B:08	B:12	B:F3
R:05	R:08	R:09	R:13
G:05	G:08	G:09	G:13
B:05	B:08	B:00	B:13

EACH PIXEL 24 bits,  
1 BLOCK IMAGE,  
TRANSFER QUANTITY  
 $=16 \times 24 = 384$  bits

BEFORE  
COMPRESSION



GRAY SCALE  
SIGNAL

(0)	(1)	(1)	(1)
(0)	(0)	(1)	(1)
(0)	(0)	(0)	(1)
(0)	(0)	(0)	(0)

(1)=R:F8, G:F8, B:F8  
(0)=R:08, G:08, B:08  
(DEFINED BY LOOK-UP TABLE)

EACH PIXEL 1 bit,  
+24 bit COLOR :  
2 COLOR DEFINITION

1 BLOCK IMAGE TRANSFER  
QUANTITY  $=16 \times 1 + 24 \times 2 = 64$  bits

IDENTIFICATION  
SIGNAL

AFTER  
COMPRESSION

# FIG. 4

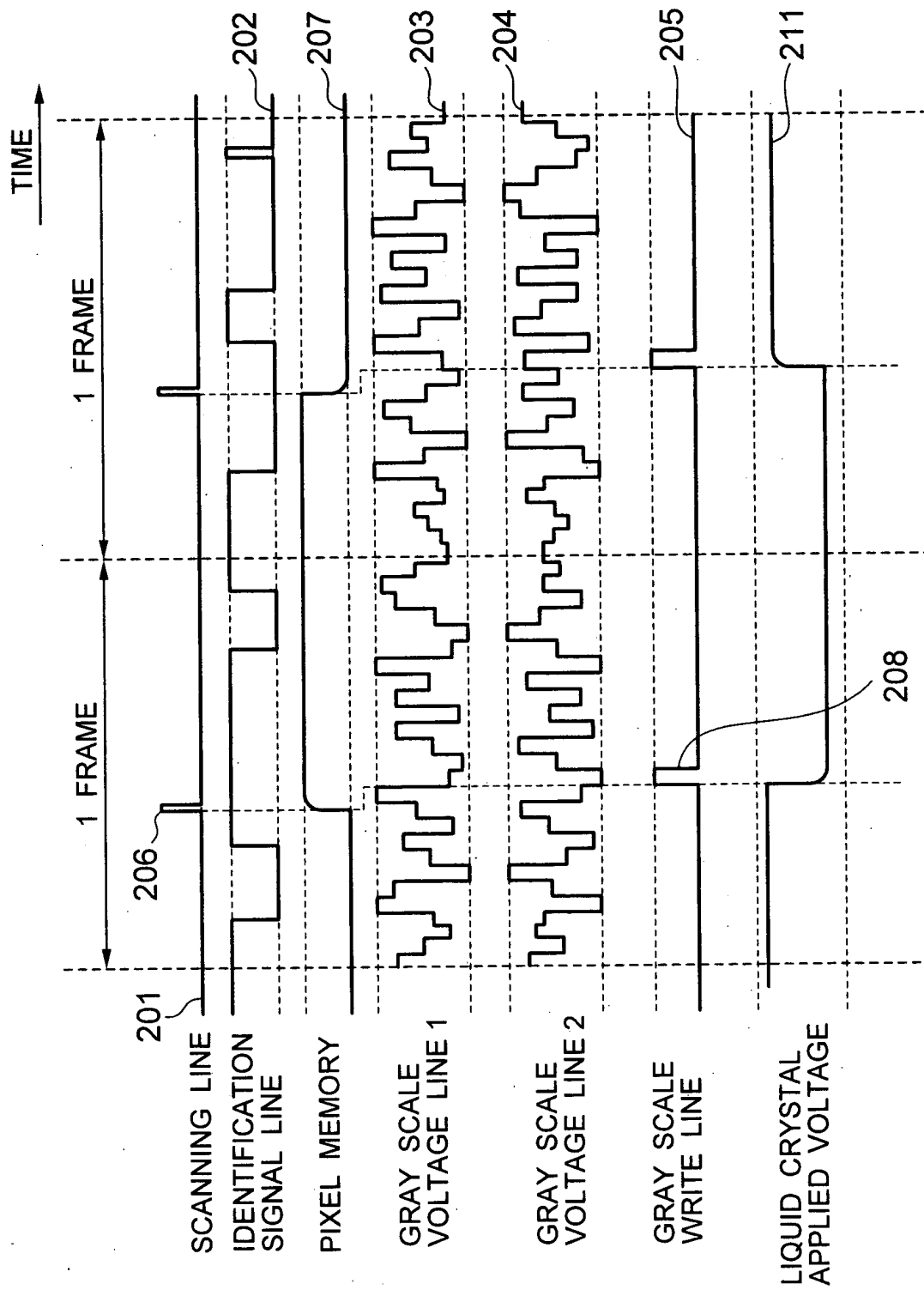


FIG. 5

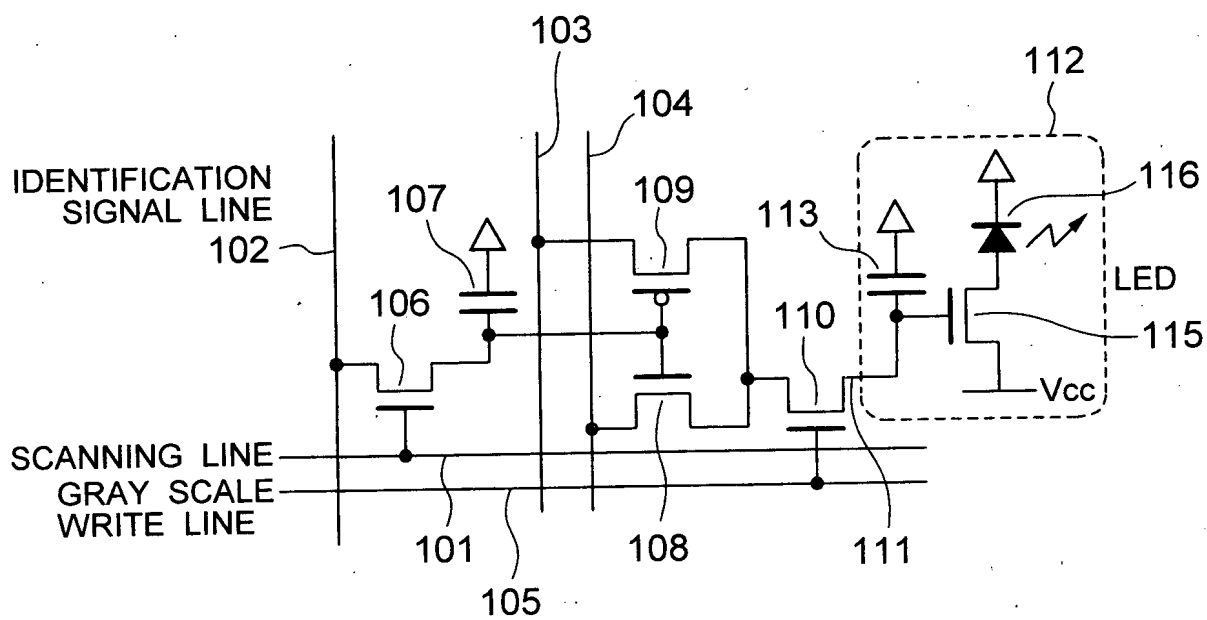


FIG. 6

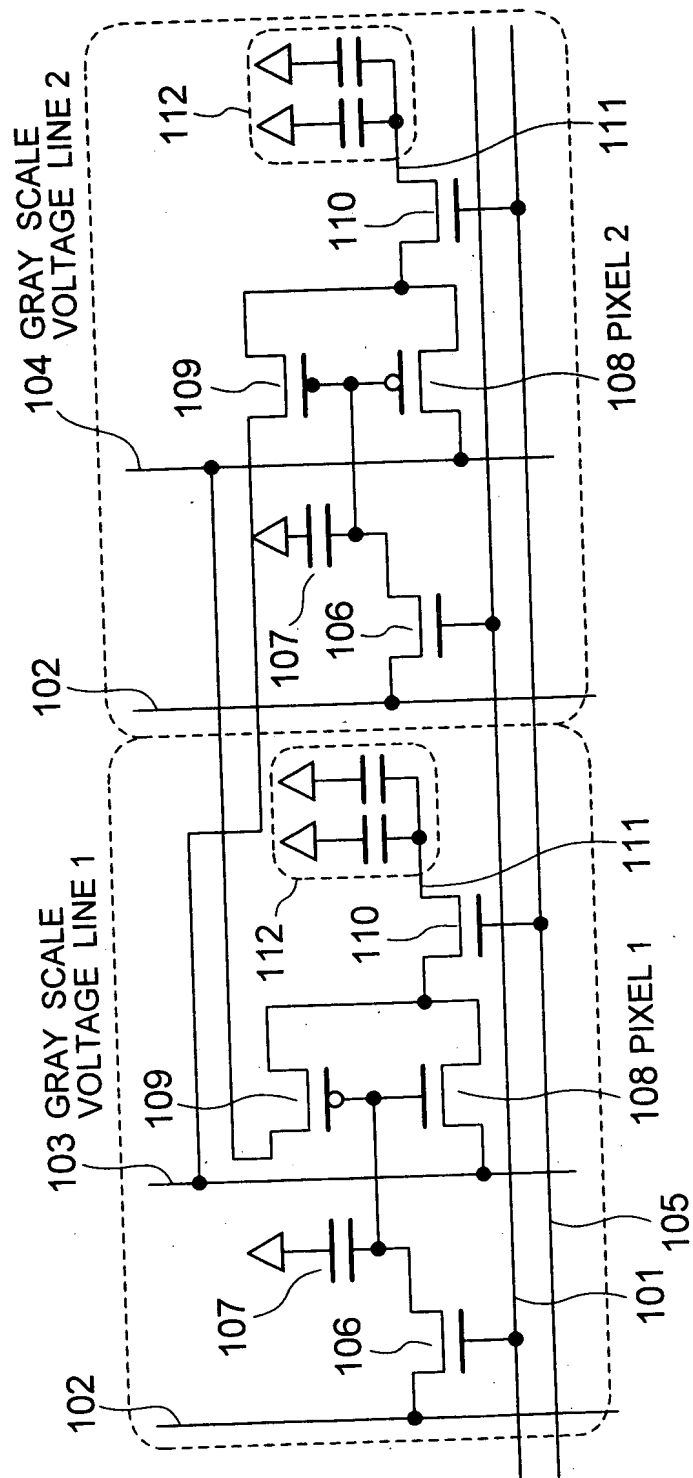
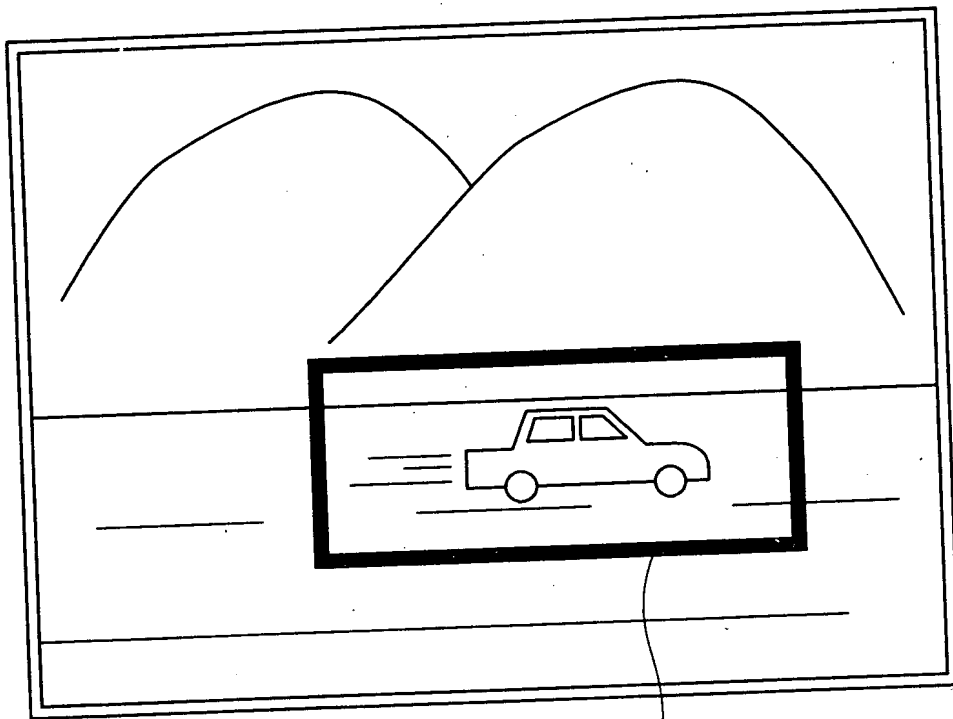
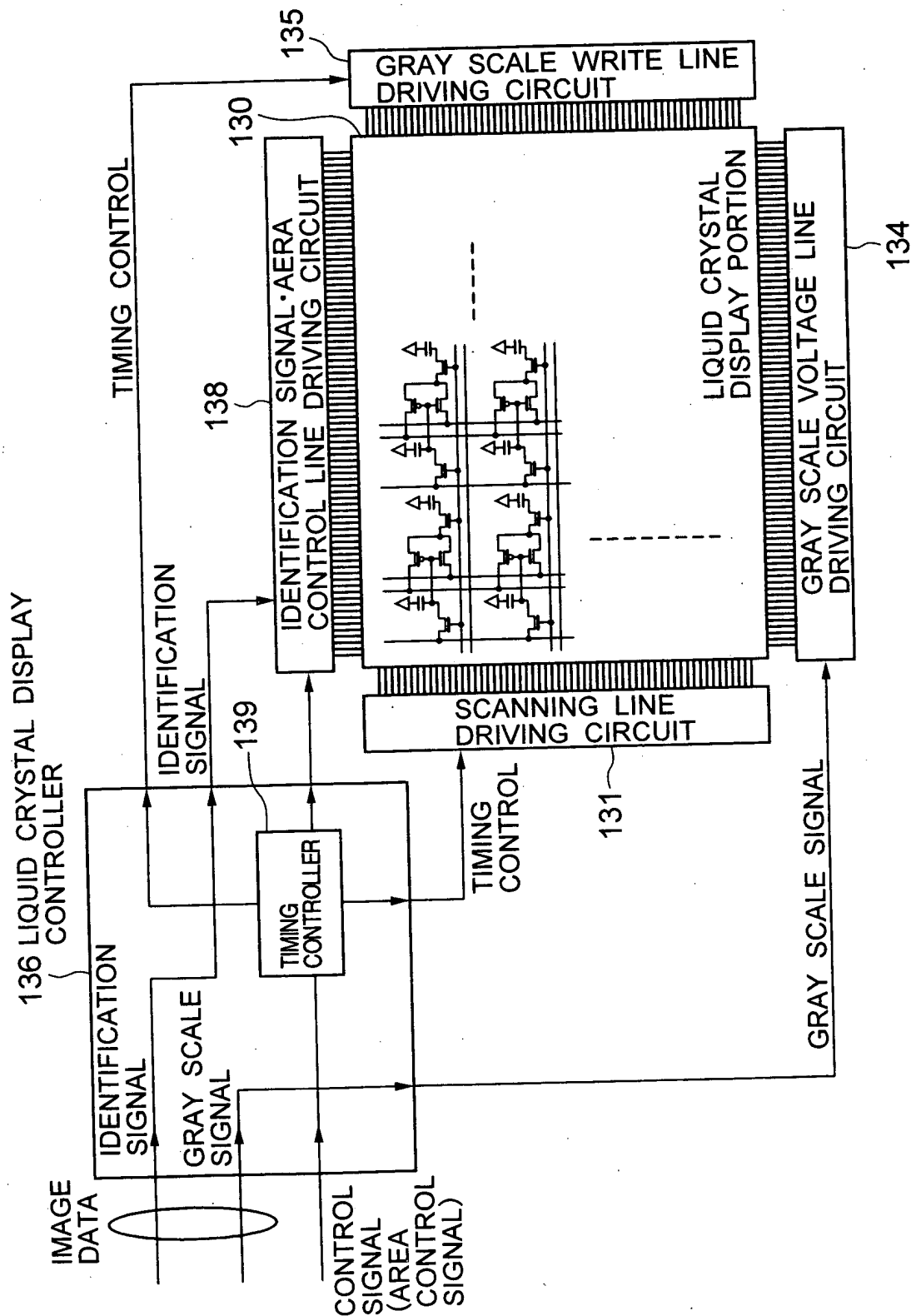


FIG. 7



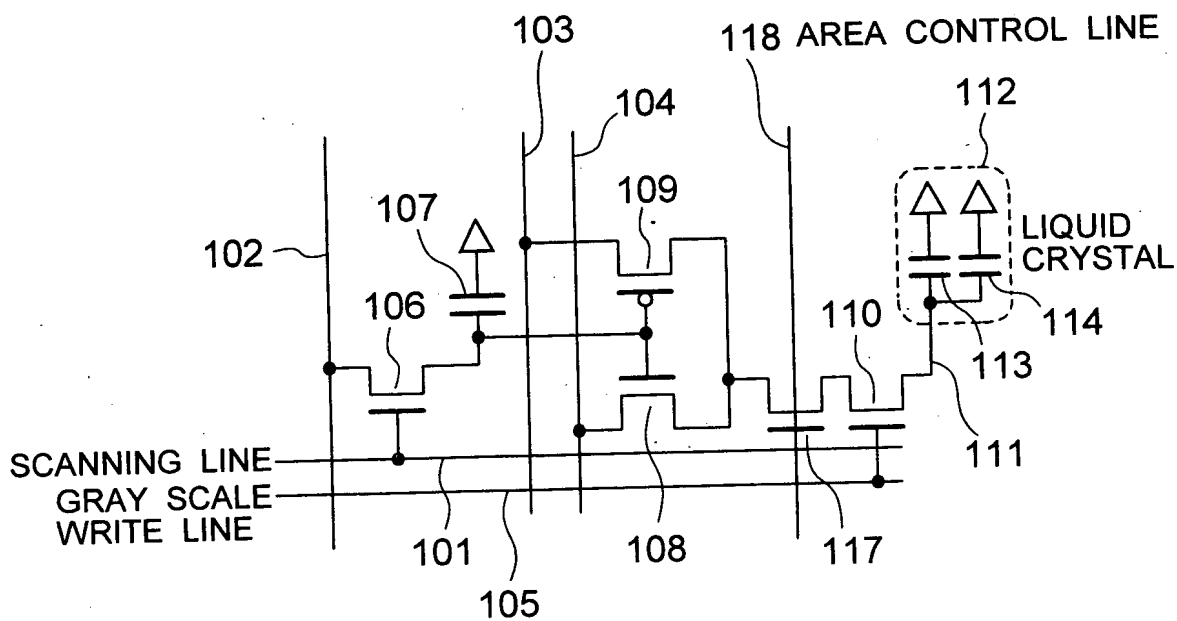
PARTIAL RE-WRITE AREA

# FIG. 8





# FIG. 9



# FIG. 10

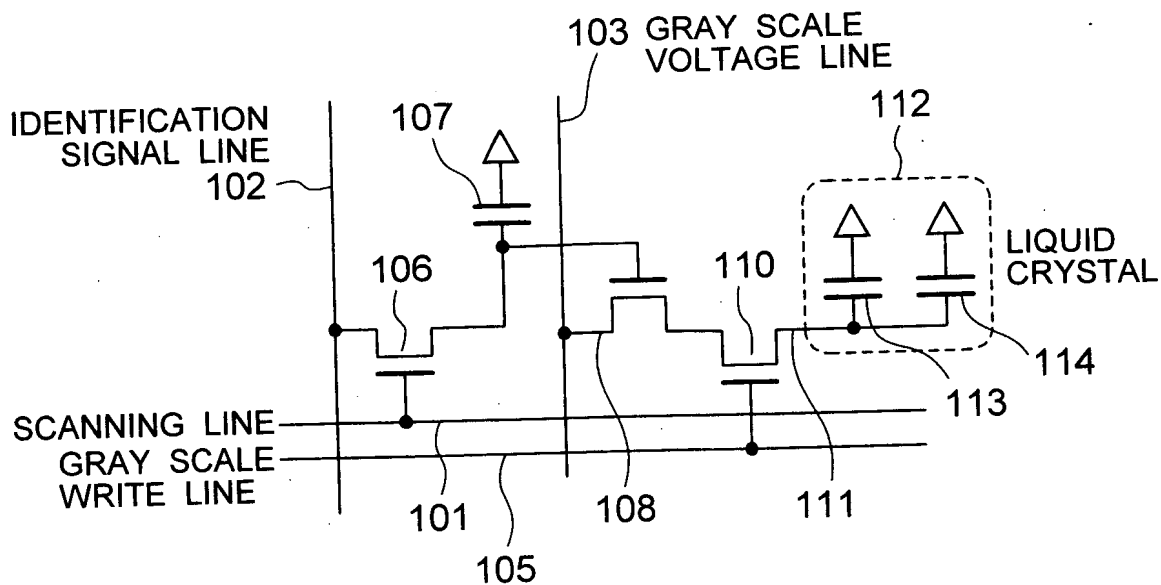


FIG. 11

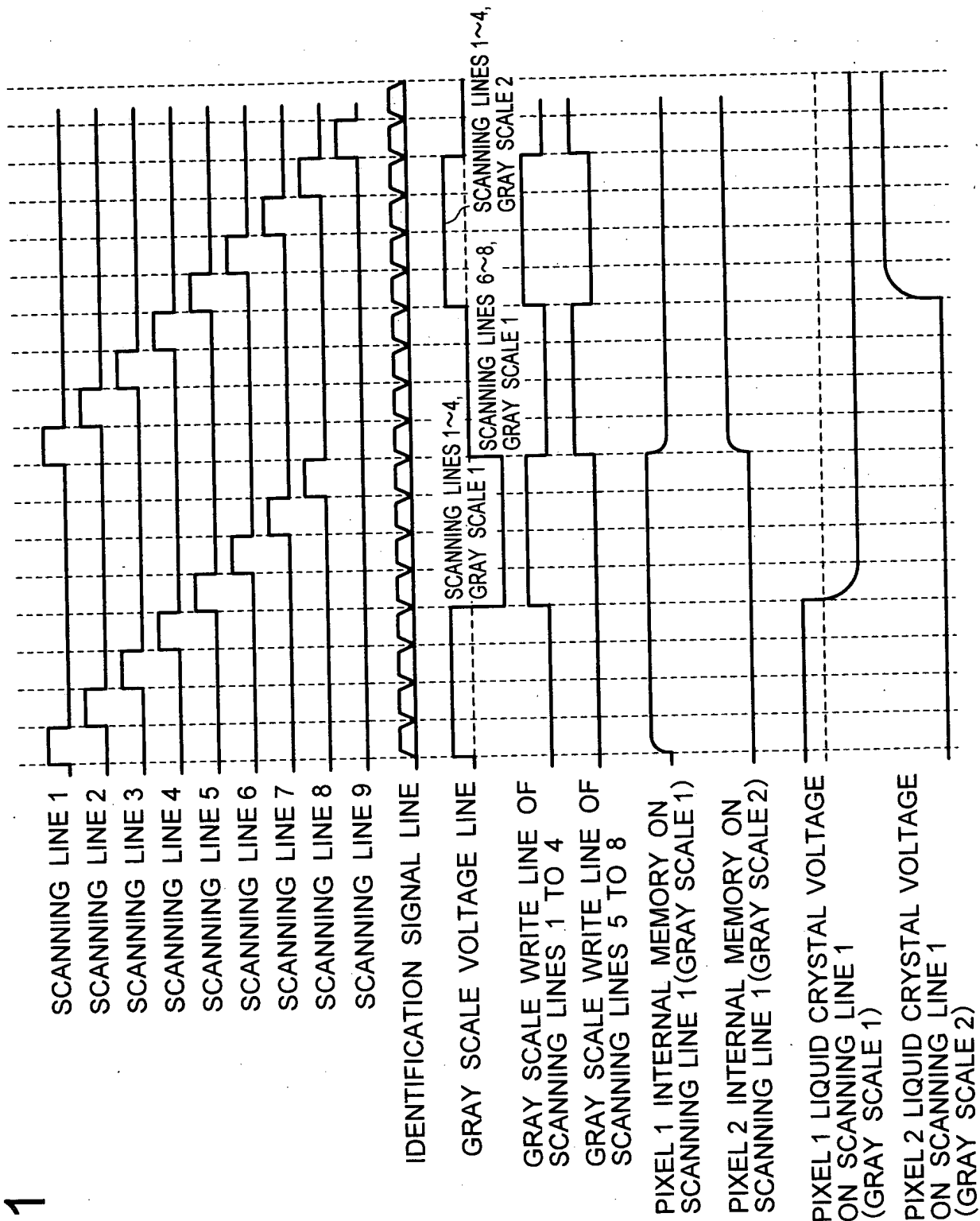


FIG. 12

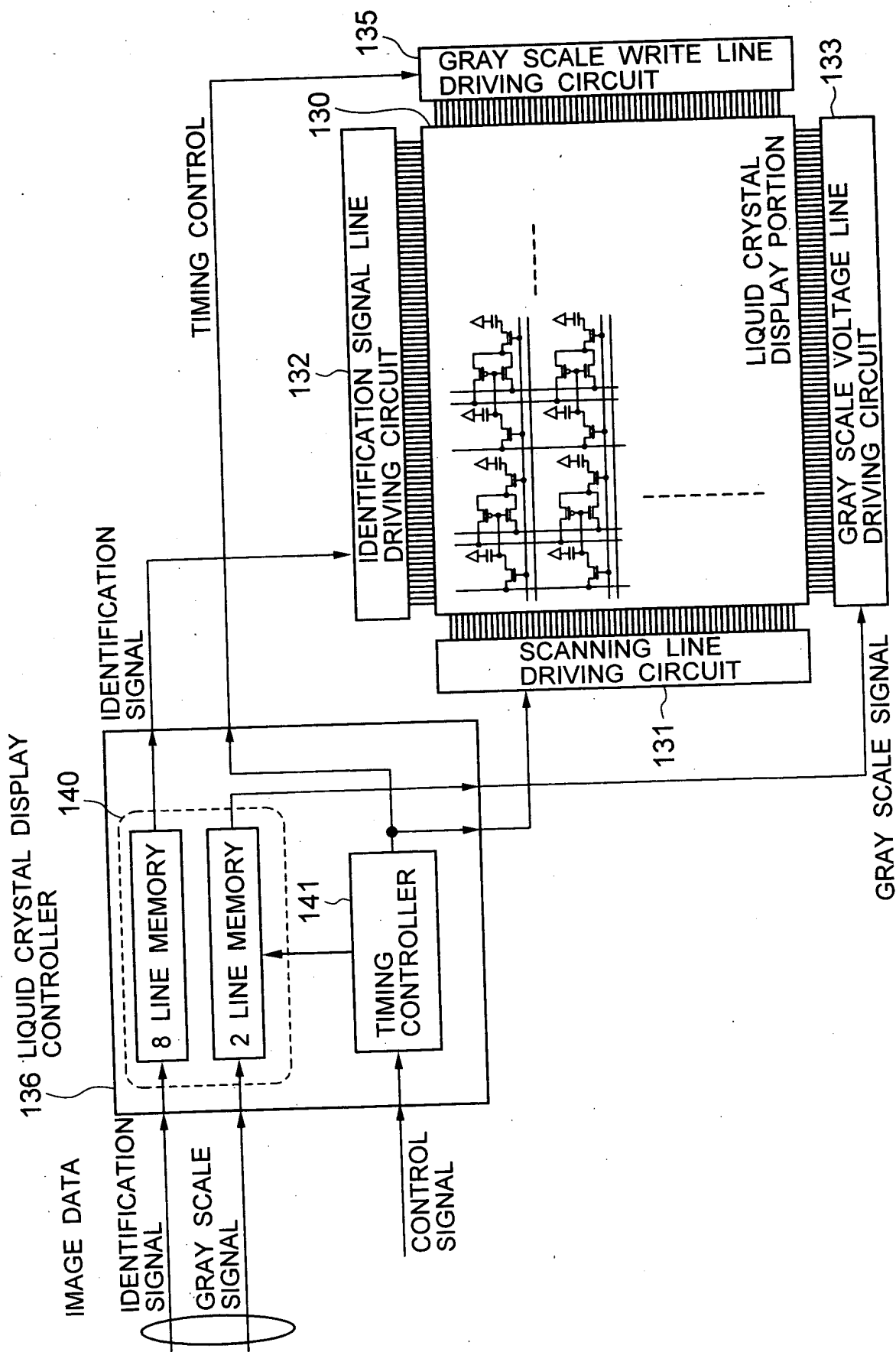
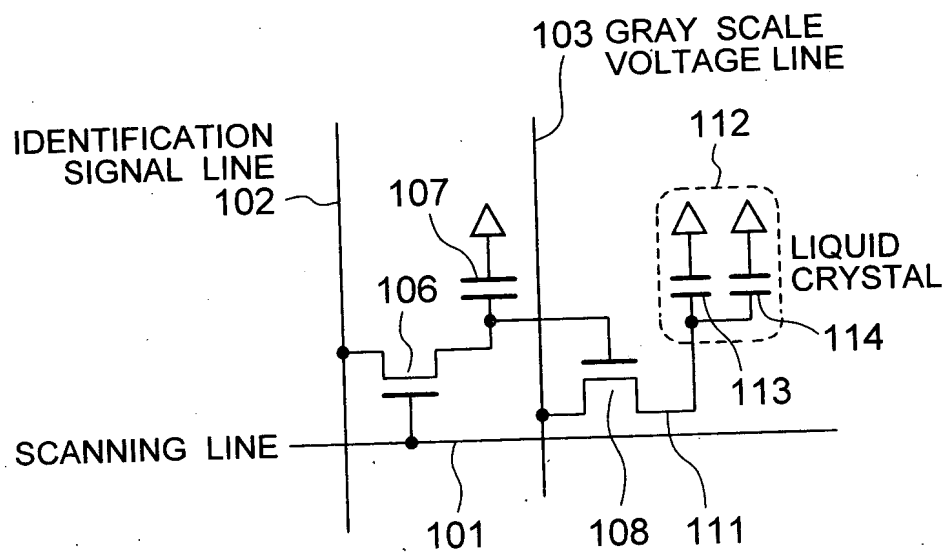
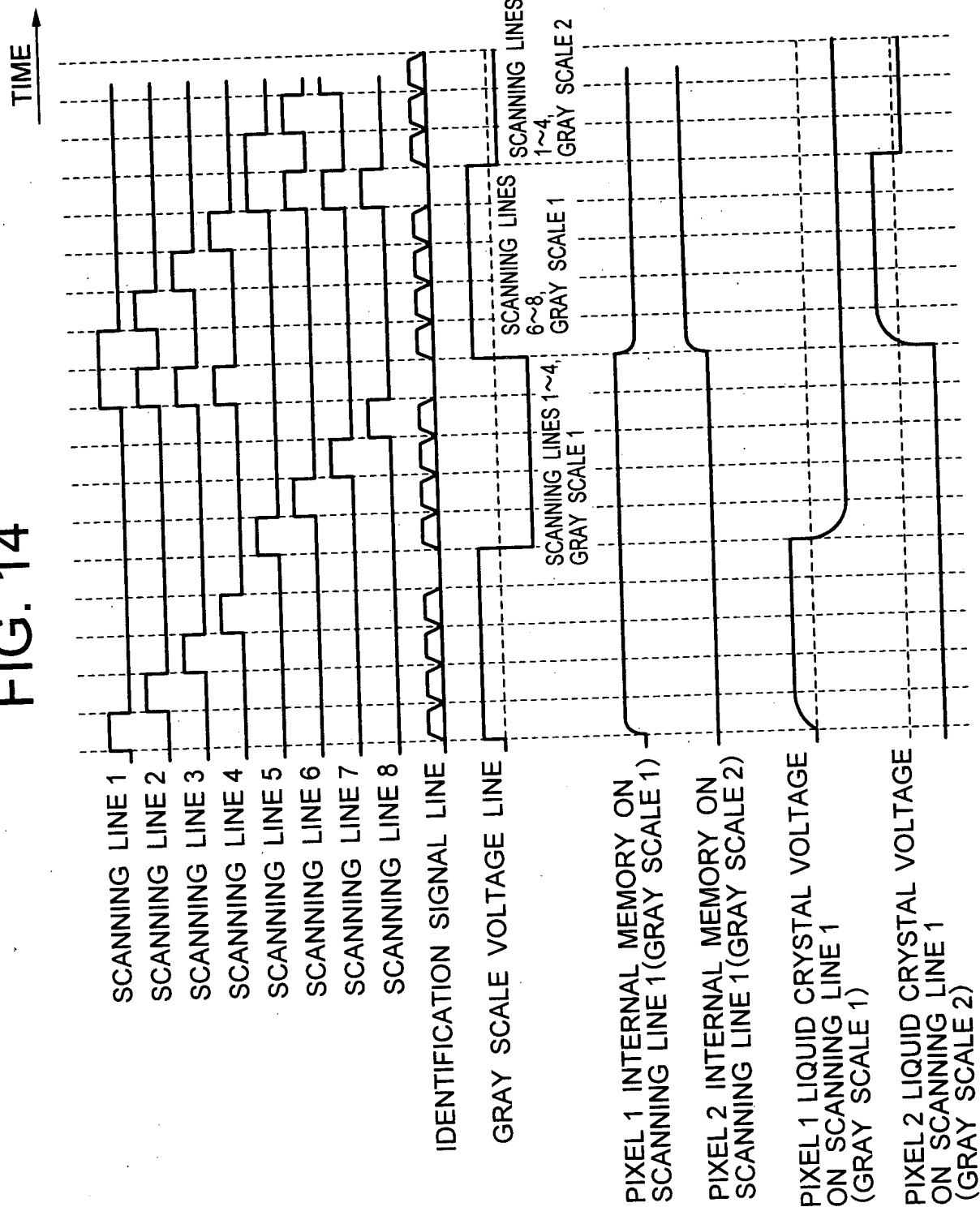


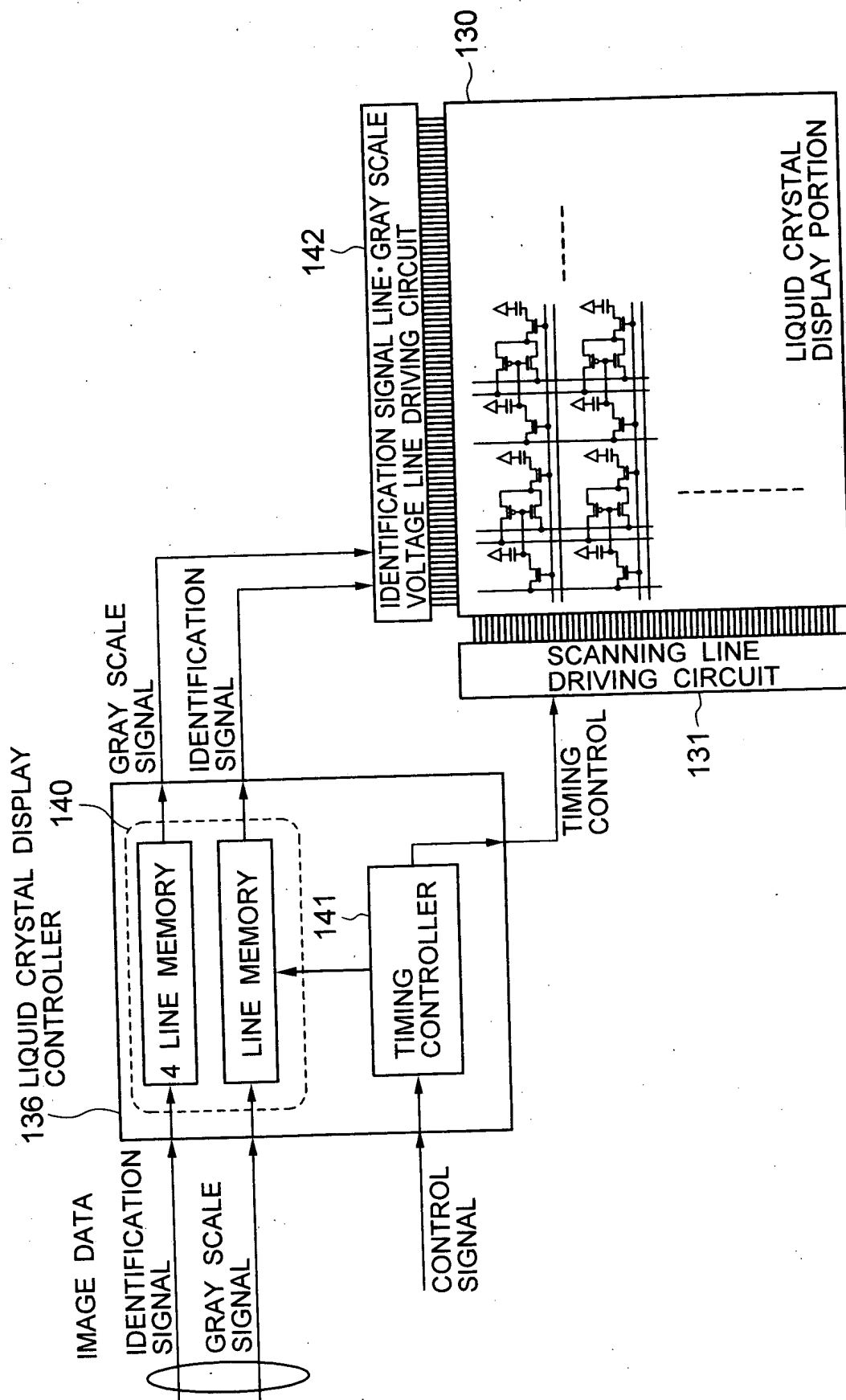
FIG. 13



# FIG. 14



# FIG. 15



# FIG. 16

